

# An Overview of Population Models of Epidemics



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## 1. Importance of Modeling Epidemics

The 1918 flu pandemic, often referred to as the "Spanish Flu", infected an estimated 500 million persons and resulted in at least 50 million deaths, equivalent to about 3% of the world's population at that time.<sup>1</sup> While there have been major advances in medicine over the last 100 years, and vaccines have reduced the risk of outbreaks of transmissible diseases, the 1918 pandemic serves as a reminder that a novel pathogen can rapidly infect a large percentage of the human population over a short time period, with devasting consequences.

New virus strains arise on a regular basis through mutation. In addition, a virus that previously existed only in animal hosts may jump to the human population. The jump could be facilitated by a mutation that increases the capacity of the virus to enter human cells, or via the merger or "recombination" of genetic material from two separate viruses that, by chance, simultaneously infect a single animal cell, leading to the creation of an entirely new virus.<sup>2</sup>

A new virus that finds its way into the human population holds a temporary competitive advantage: its novel structure makes it less likely to encounter a strong immune defense. Few people may possess immunity to the virus, or perhaps none at all. Meeting little or no resistance, a new virus has the potential to spread rapidly, causing an epidemic or pandemic.<sup>3</sup>

In the event of an outbreak, simulation models can provide policymakers, governments and citizens with a means to assess strategic options. One course of action is to do nothing, letting the outbreak run its natural course. If simulations indicate that this could lead to unacceptably high loss of life, additional simulations can be run to evaluate the impact of actions intended to decelerate or halt the outbreak. Models can provide a rough sense of the effect of options such as school closures, closures of bars and restaurants, travel restrictions, and stay-at-home or shelter-in-place orders. For each option, a forecast of the daily demand for hospital services can be compared against hospital capacity, the goal being to avoid a scenario in which hospitals are overwhelmed with an abrupt surge in the number of new patients.

When forecasting an outbreak caused by a novel pathogen, model builders must contend with many unknowns. The speed of an outbreak may leave the scientific community scrambling to collect and analyze data needed to understand the pathogen's risk characteristics. Data limitations compel modelers to use assumptions that may have a wide range of uncertainty, and, as a consequence, outbreak forecasts also have a wide range of uncertainty. A particular forecast could, for example, indicate that anywhere from 0.3% to 1.0% of a region's population could die in the absence of interventions to slow the spread of an infection. A wide range of predicted outcomes may frustrate policymakers and citizens who seek a more precise quantification of risk. However, a range of predicted outcomes is preferable to the alternative of "flying blind", without any guidance and insight from data-driven forecasts. Without forecasts, the human race could be caught completely off-guard, deprived of the opportunity to reshape its fate via timely interventions.

Thus, the primary purpose of epidemic projection models is to guide public policy decisions. Outbreak models help policy makers evaluate the risk posed by an uncontrolled epidemic, and compare the relative outcomes of various actions intended to alter the epidemic's trajectory.

<sup>&</sup>lt;sup>1</sup> https://www.npr.org/2020/04/02/826358104/the-1918-flu-pandemic-was-brutal-killing-as-many-as-100-million-people-worldwide

<sup>&</sup>lt;sup>2</sup> An overview of virus mutation is available here: <u>https://www.ncbi.nlm.nih.gov/books/NBK8439/</u>. An overview of how viruses can jump from one species to another is available here: <u>https://www.ncbi.nlm.nih.gov/pmc/articles/PMC2546865/</u>

<sup>&</sup>lt;sup>3</sup> <u>https://www.dictionary.com/e/epidemic-vs-pandemic/</u>

## 2. The Challenges of Modeling an Outbreak Caused by a Novel Pathogen

For an outbreak caused by a novel pathogen, the starting point for researchers is usually a small dataset – perhaps gathered from a single city or region – which is likely to fall short of what is needed to provide confident answers to the following key questions:

- How easily or rapidly is the virus transmitted, and under what conditions?
- What is the average length of the infectious period, and how does this period vary from one individual to another?
- How long can the virus survive outside of a human host (for example, on a kitchen counter)?
- What is the risk of death for those who are infected?
- What factors influence the risk of death, such as age, gender, race, economic status and comorbidities?
- Are there individuals who have been infected but who exhibit no symptoms, or whose symptoms are so mild that they don't need to visit a doctor?
- Is immunity acquired by those who survive an infection?
- If infection does convey immunity, how long does that immunity last? Indefinitely? Or for a finite period?
- Are there country, region and city-specific factors that influence the rate of transmission and/or the fatality rate?<sup>4</sup>
- Does weather influence the transmission rate? For example, is transmission correlated with temperature or humidity levels?

The passage of time gradually increases the body of evidence available to researchers, and, eventually, reliable answers to these questions can generally be provided. But when faced with an outbreak that is rapidly progressing, time is a luxury that decision-makers do not have. In the early stages of an outbreak, a virus may spread at a geometric rate (Table 1), leaving little time for model builders to gather data and refine their forecasts.

### Table 1

## NUMBER OF DAYS REQUIRED FOR A VIRUS TO INFECT 50% OF A POPULATION, ASSUMING A CONSTANT GEOMETRIC RATE OF GROWTH

Days Required for Cumulative Number of Infected Persons to Double	Number of Days for Infection to Spread to 50% of a Region's Population, Given an Initial Infection Rate of 1 out of 1 Million
2	37.9
3	56.8
4	75.7
5	94.7
6	113.6
7	132.5

Source : authors' calculations

Consider an outbreak in which the number of infected persons doubles every 3 days. Assuming an initial infection rate of just one out of a million persons, in just 57 days the infection will have spread to 50% of the population. Of

<sup>&</sup>lt;sup>4</sup> Examples of these factors include population density, household structures, modes of transportation, health habits and the capacity of the health care system.

course, geometric growth cannot continue indefinitely due to the finite size of a population, and an outbreak naturally decelerates after a large percentage of a population has been exposed. Nevertheless, the results in Table 1 roughly illustrate the severe time constraints under which model builders and decision-makers must operate.

With respect to SARS-CoV-2 – the coronavirus that causes the illness known as COVID-19 – data from Johns Hopkins University indicates that, in many countries, the rate of growth of reported cases was rapid during the early stages of the outbreak (Table 2). In the United States and Italy, for example, the total number of cases doubled from 1 per 100 thousand to 2 per 100 thousand persons in just 2.4 days. In the United Kingdom, Canada and France, this increase occurred in about 3.2 days.

#### Table 2

## DOUBLING TIME FOR TOTAL REPORTED COVID-19 CASES, AFTER FIRST REACHING A THRESHOLD OF ONE CASE PER 100,000 OF GENERAL POPULATION

Country	Date on Which Cumulative Cases First Exceeded One Per 100,000 Persons	Number of Days for Reported Cases to Double to Two Per 100,000 Persons
Iran	Mar-01	1.6
Spain	Mar-07	1.8
Italy	Feb-27	2.4
US	Mar-15	2.4
Korea, South	Feb-23	2.8
United Kingdom	Mar-13	3.1
France	Mar-06	3.2
Canada	Mar-16	3.2
Russia	Mar-29	3.4
Germany	Mar-08	4.0
China	Feb-02	4.8

Source : author's calculations using Johns Hopkins University's COVID-19 database<sup>5</sup>

Thus, outbreak modelers operate under extreme time pressure, and with much at stake. Delaying a model's release by a month to refine its key parameters could render it useless to decision-makers. Model forecasts are most valuable to decision-makers early in an outbreak. In general, the earlier an intervention such as social distancing is implemented, the greater will be its likely impact.

Time pressure forces outbreak modelers to make do with the limited data that is available early in an outbreak, and the data's limitations make it difficult to assess the threat posed by a novel virus. Recent history provides some sense of the magnitude of this challenge. In the spring of 2009, a novel influenza virus emerged and spread rapidly throughout the world. Referred to as "Swine Flu", researchers scrambled to process emerging data and develop estimates of the danger posed by this virus. In a report published in 2013, four years after the outbreak, the National Institutes of Health (NIH) reviewed 77 estimates of Swine Flu case fatality risk from 50 published studies.<sup>6</sup> Many of the 77 estimates were produced in the first nine months of the pandemic. The NIH found "substantial heterogeneity in the published estimates, ranging from less than 1 to more than 10,000 deaths per 100,000 cases or

<sup>&</sup>lt;sup>5</sup> https://github.com/CSSEGISandData/COVID-19/tree/master/csse\_covid\_19\_data/csse\_covid\_19\_time\_series

<sup>&</sup>lt;sup>6</sup> Wong, Jessica Y., et al. (2013, November 24). "Case Fatality Risk of Influenza A(H1N1pdm09): A Systematic Review." *Epidemiology (Cambridge, Mass.)*, 24(6), 830–841. <u>https://www.ncbi.nlm.nih.gov/pmc/articles/PMC3809029/</u>.

infections." The report concludes that "our review highlights the difficulty in estimating the seriousness of infection with a novel influenza virus".<sup>7</sup>

If humans were clones of each other – with identical levels of health, identical immune systems and an identical chance of succumbing to any particular virus – and if all cities (or regions) were copies of each other, with identical mobility patterns, identical household structures, identical patterns of social contact and identical health care systems – the task of quantifying the risk posed by a new virus would be far easier. In this simplified world, a virus that claimed the lives of 0.5% of the population in city "A" would be likely to have the same effect in city "B". Correspondingly, if closing schools in city "A" reduced the fatality rate from 0.5% to 0.2%, then a similar effect could be expected in city "B".

Obviously, this "clone" world is not the real world, where individuals differ greatly with respect to health status, immune response, and social behavior, and where cities and regions vary with respect to population density, age distribution, household structures, mobility patterns, weather and health care services. These differences can impact both the rate of virus transmission as well as the risk a virus poses to those who become infected.

Thus, outbreak modelers must contend with the possibility that data gathered from region "A" may not be directly applicable to region "B". To some extent, it may be possible to address this issue. For example, if virus transmission and/or lethality are correlated with age, then differences in age distributions between region "A" and "B" can be factored into forecasts. However, in the early stages of an outbreak, many key factors that affect virus transmission and lethality may go undetected. Suppose, for example, that air pollutants influence the transmission of a particular virus, but the initial data is drawn solely from one city. Without data collected from a range of cities with varying air quality, researchers may lack the covariates required to statistically link air pollutants to virus transmission.

Even in the absence of differences between region "A" and "B", modelers must contend with the problem of sample bias. As with any statistical analysis, a biased sample may produce a distorted set of conclusions that are not applicable to the population as a whole. A common source of sample bias in an outbreak arises as follows: some individuals become very sick and must be hospitalized, and these individuals are captured in the data; in contrast, other individuals experience mild symptoms or perhaps no symptoms whatsoever, and these individuals are not captured in the data. Thus, the data includes only those individuals who were severely affected by the virus, and, as a consequence, fatality rates estimated from the data will overstate the risk posed to the general population.

In addition, even if a sample is unbiased, it may lack the size required to develop narrow confidence intervals for key parameters. For the sake of argument, suppose that all individuals are identical clones, sharing the same health status and immune response, and with the same probability of succumbing to any particular virus. Consider a cruise ship with 500 "clone" passengers. Suppose that all passengers become infected by a virus, and that 2% die. Even in this simple case, substantial uncertainty exists regarding the fatality rate. Assuming that the outcome for each individual is an independent Bernoulli trial<sup>8</sup>, and using the Central Limit Theorem<sup>9</sup> to infer that the sum of independent Bernoulli trials is an approximately normal distribution, the 90% confidence interval for the case fatality rate is quite wide, running from 0.97% to 3.03%.

Lastly, modelers must contend with data reporting methods that may vary from country to country, region and region, and city to city. For example, a particular locality may require a positive laboratory test (for a particular type of virus) before entering a case into its database. Other localities may rely on the judgment of a patient's doctor (or

<sup>&</sup>lt;sup>7</sup> With the passage of time and the expansion of available data, researchers were able to produce increasingly reliable estimates of the mortality risk posed by (H1N1)pdm09, the virus that caused the Swine Flu outbreak of 2009. Today, more than ten years after the outbreak, the Centers for Disease Control and Prevention (CDC) estimates that 61 million Americans were infected with the virus during the one-year period beginning in April 2009, of which 12.5 thousand persons died. This translates into an infection mortality rate of 0.02%. This is less than the CDC's estimate of 0.1% for the mortality rate associated with seasonal flu.

<sup>&</sup>lt;sup>8</sup> https://www.sciencedirect.com/topics/mathematics/bernoulli-trial

<sup>&</sup>lt;sup>9</sup> <u>https://mathworld.wolfram.com/CentralLimitTheorem.html</u>

coroner) to assess whether an individual is (or was) infected. Even if laboratory tests are used as opposed to human judgment, the tests may not yet be 100% reliable (because the pathogen is novel), producing false positive and false negative results. Moreover, if a patient with poor health status dies from a virus, it may be unclear whether the virus was the primary cause of death, or if the patient would have died anyway from another condition.

## 3. Three Phases of Outbreak Modeling

Roughly speaking, an outbreak can be divided into three main phases -(1) the start, (2) the early stages, and (3) the latter stages - each of which poses unique challenges and goals for outbreak modelers.

Phase 1 consists of the start of an outbreak. The primary modeling goal is to quickly assess whether the health risks are so great that significant mitigation efforts are needed, and to estimate the impact of various mitigation responses. Simulation results have a global and country-level granularity. The range of projected outcomes will be very wide because of great uncertainty associated with key input parameters. Worst case results take a prominent role, as policy makers need to consider actions that "insure" against the worst case until more certainty emerges as the outbreak progresses.

Phase 2 corresponds to the early stages of the outbreak. Here the modeling focus shifts to specific regions, with an emphasis placed upon determining if localities have sufficient medical resources to meet expected demand. In addition, the pool of available data widens, allowing modelers to update their initial assumptions and refine their forecasts.

Phase 3 begins as the outbreak decelerates, with declines in the number of emerging cases. Modelers focus on estimating the effects of relaxing mitigation efforts. This is similar to phase 1 modeling work, but with somewhat better input certainty and a more regional focus.

## 4. Key Terms that Describe Virus Transmission and Virulence

Outbreak modelers and epidemiologists use various terms and statistics to describe the risk posed by a virus. Key terms are as follows:

## Basic reproduction number (R<sub>0</sub>)

The average number of persons to whom an infected person transmits the virus, assuming that all individuals in a population are susceptible to infection. This value is often referred to as " $R_{0"}$  or "R naught". A value of 2, for example, indicates that, on average, an infected person will transmit the virus to two additional persons.  $R_0$  depends not only on the characteristics of a virus, but also upon social and environmental factors. Thus, a particular virus might have an  $R_0$  of 2.5 when estimated for a dense urban area, but only 1.8 when measured in a rural area.

All else being equal, the larger the value of  $R_0$ , the greater will be the speed of an outbreak. But  $R_0$  by itself does not provide a measurement of the rate at which an outbreak spreads. For example, both a slowly evolving outbreak and a quickly evolving outbreak could have an  $R_0$  of 2.0. In the slow outbreak, an individual's infectious period would be relatively long, but the risk of transmission on any particular day of that period would be relatively low. In the fast outbreak, the infectious period would be shorter, but the risk of transmission on any particular day would be larger.

If  $R_0$  is less than 1.0, the number of new infections will decline across time. Conversely, if  $R_0$  is greater than 1.0, then an infection could, in theory, spread throughout a population. In general, the greater the value of  $R_0$ , the harder it will be to control an outbreak.

#### Effective reproduction number (Re)

The average number of persons to whom an infected person transmits the virus, given the current state of the population, and including the effects of any mitigation efforts. At the outset of an outbreak caused by a novel pathogen, the entire population is usually considered susceptible, and governments haven't yet had time to take actions to mitigate virus transmission. Consequently,  $R_0$  and  $R_e$  are identical. As an outbreak progresses, the susceptible population declines, assuming that immunity is conferred upon those who survive the infection. All else being equal, if the recovered population is 50% of the total population, then  $R_e$  will be half of  $R_0$ . Actions to reduce virus transmission – such as social distancing – can lead to further reductions of  $R_e$ . Thus,  $R_e$  is a dynamic value that changes across time in response to declines in the susceptible population and efforts to mitigate virus transmission.

#### Incubation period

The period between an individual's exposure to a virus and the onset of clinical symptoms.

#### Infectious period

The period during which an infected individual can transmit the virus to another person. Depending on the virus and to some extent the individual, the infectious period may begin immediately after infection, or there may be a lag between the time of infection and the time at which the individual becomes infectious. For some viruses, the infectious period may overlap with the incubation period, while for other viruses there may be no overlap.

#### Generation time

If a person transmits a virus to another person, the time between the onset of symptoms in the first person and the onset of symptoms in the second person is referred to as "generation time". In general, the shorter the average generation time and the larger the basic reproduction number, the greater the speed with which an infection propagates through a population.

#### Case Fatality Rate (CFR)

The number of virus-related deaths divided by the number of diagnosed cases. Ideally, a CFR should be calculated using cases that have already reached a conclusion (i.e. recovery or death). In the early stages of an outbreak, however, it may be difficult to determine how many reported cases have reached a conclusion. It may be necessary, therefore, to impute the number of completed cases as a function of the number of reported cases.

Note that the CFR may be affected by sample bias: in the early stages of an outbreak, the CFR typically captures only the most severe cases, and thus may fail to be a good indicator of the risk posed to the population that is not yet infected.

A CFR is not identical to a mortality rate. A mortality rate is typically expressed as an annual rate, while a CFR is independent of time. For example, consider a fast-acting virus that runs its course in merely one week, resulting in death in 10% of cases. This virus has the same CFR as a virus that kills 10% of infected persons, but does so across an average period of illness of 12 months.

#### Hospitalization Fatality Rate (HFR)

This is similar to the CFR, but is focused solely on those individuals who were hospitalized. For a particular region, the HFR will generally be greater than the corresponding CFR. The CFR typically captures at least some individuals with mild to moderate symptoms, while the HFR tends to capture only those individuals with severe symptoms. These sample biases, in turn, push the HFR upwards relative to the CFR.

### Infection Fatality Rate (IFR)

Like the CFR and HFR, the IFR is equal to deaths divided by cases. But the IFR captures not only all diagnosed cases, but also mild and "subclinical" cases that do not typically lead to visits to a physician. Thus, an IFR is lower than the corresponding CFR and HFR.

## 5. Overview of Approaches for Projecting Outbreaks Forward in Time

Roughly speaking, there are two main types of outbreak forecasting models: 1) statistical models and (2) mechanistic models. The Institute for Health Metrics and Evaluation (IHME) COVID-19 model<sup>10</sup>, which has been frequently cited by the media as well as by the White House<sup>11</sup>, is an example of a statistical model<sup>12</sup>, while the Imperial College of London's COVID-19 model<sup>13,14</sup> is an example of a susceptible-infected-recovered (SIR) model, which is a type of mechanistic model.

A statistical model uses correlations or patterns in data to forecast the propagation of a virus. A common approach is to focus on the time series of virus-related deaths, separately by city or geographic region, fitting this data to a curve that describes the anticipated rise, peak and fall of the number of daily deaths. The curve might be extracted from cities or regions that have already passed through the outbreak (such as Wuhan, China, with respect to COVID-19). The assumption is that, in each different region, the outbreak will follow a similar "shape", curve or pattern across time. A model may tweak or adjust the assumed outbreak shape to account for region or city-specific factors, such as delays associated with implementing social distancing measures.

In contrast to statistical models, mechanistic models focus on the dynamic processes by which a virus propagates through a population. Estimates of the transmissibility and lethality of the virus are used to simulate the progression of an outbreak across time. A SIR model, for example, projects shifts in the population from "susceptible" (i.e. not yet infected) to "infected", and from "infected" to either "recovered" or deceased. Some SIR models are quite simple in that they assume that all persons have an equal chance of becoming sick, that infected persons are equally likely to transmit the virus, and that infected persons share the same probability of death. More complicated SIR models subdivide the population into groups, each group having distinct characteristics with respect to risk of infection, risk of transmission, and risk of death. Some SIR models go a step further, using an agent-based method to simulate unique individuals (as opposed to groups of individuals), each interacting with other unique simulated individuals.

Complex mechanistic models with multiple subgroups demand more data and assumptions relative to simple models that assume a homogenous population, but their higher level of detail can be helpful to policy makers who seek an efficient approach to reduce virus transmission while minimizing disruptions to the economy and to the lives of citizens. For example, a multi-subgroup model could allow policy makers to study the effects of focusing social distancing on high-risk subgroups, while using a more relaxed approach for low-risk subgroups. Additionally, modelers may wish to create a subgroup specifically for health care workers because a deterioration in their health status could reduce a health care system's capacity to serve patients, which, in turn, could have a negative effect across all modeled subgroups.

Model subgroups can be used not only to represent different levels of risk, but also to capture social relationships that could influence virus transmission. For example, models may differentiate between students, workers and retirees, with assumptions describing the rates of social contact both within and across these groups. In general, the greater the number of subgroups, the greater the capacity of a model to capture the complex web of social

<sup>&</sup>lt;sup>10</sup> Murray, Christopher JL. (2020, March 30). "Forecasting COVID-19 Impact on Hospital Bed-Days, ICU-Days, Ventilator-Days and Deaths by U.S. State in the Next Four Months." MedRxiv. https://www.medrxiv.org/content/10.1101/2020.03.27.20043752v1.

<sup>&</sup>lt;sup>11</sup> Aizenman, Nurith. (2020, April 1). "Five Key Facts Not Explained in White House COVID-19 Projections." NPR. https://www.npr.org/sections/healthshots/2020/04/01/824744490/5-key-facts-the-white-house-isnt-saying-about-their-covid-19-projections.

<sup>&</sup>lt;sup>12</sup> While the IHME model uses a statistical approach to project the number of deaths, the component of the model that projects hospital service utilization is best described as mechanistic. Thus, the IHME model has both statistical and mechanistic components.

<sup>&</sup>lt;sup>13</sup> Flaxman, Seth, et al. (2020, March 30). "Report 13—Estimating the Number of Infections and the Impact of Non-Pharmaceutical Interventions on COVID-19 in 11 European Countries." Imperial College London. https://www.imperial.ac.uk/mrc-global-infectious-disease-analysis/covid-19/report-13-europe-npiimpact/.

<sup>&</sup>lt;sup>14</sup> Adam, David. (2020, April 2). "Special Report: The Simulations Driving the World's Response to COVID-19." Nature. https://www.nature.com/articles/d41586-020-01003-6.

relationships that tie individuals together into a society. Greater realism, in turn, can improve a model's ability to estimate the impact of interventions aimed at decelerating an outbreak.

A multi-subgroup model that is calibrated to one region may not be well suited to another region, unless adjustments are first implemented to reflect the region-specific social conditions that can affect the number and type of social contacts. This is especially true if an epidemic disproportionately impacts one segment of society, such as the elderly, whose social interactions differ across countries or regions. For example, consider a region "A" with relatively large households that often include both retirees and people of working age, compared to a region "B" with smaller households that rarely include both retirees and people of working age. Clearly, a model parameterized to reflect the social relationships of region "A" would not be optimal for region "B". Of course, if parameters are flexible, it may be possible to recalibrate the model to reflect region-specific social structures.

There is no simple rule-of-thumb for determining which modeling approach – statistical or mechanistic – is best for modeling a particular outbreak. One consideration is the availability and reliability of various types of data. Statistical models do not require estimates of parameters that describe virus transmission and virulence, such as the basic reproduction number, mean generation time and the case fatality rate. Nor do they require data that describes the social structures that can influence virus transmission. Instead, statistical models use data that describes the effects (rather than the causes) of an outbreak, such as data for reported deaths. By focusing directly on outbreak effects (i.e. deaths), some might argue that a statistical approach minimizes a model's dependency on uncertain parameter estimates. However, regardless of modeling approach, it is not possible to sidestep the issue of uncertainty. In a statistical model, uncertainty arises because statistical patterns observed in data may not be predictive of the future, and may not be widely applicable across different countries, regions and cities.

With respect to modeling outbreak mitigation options, it is arguable that mechanistic models hold an advantage relative to statistical models. Consider a complex strategy in which initial social distancing policies are gradually phased down across time, but will be reintroduced in the event that new cases rise above a critical threshold. This strategy could potentially lead to a series of peaks and troughs of new cases. A statistical model that is geared towards estimating a single outbreak wave might require considerable adjustments to simulate this mitigation strategy. A mechanistic model, in contrast, may require little alteration, since it focuses on the underlying dynamics of disease propagation.

## 6. Outbreak Simulations Using a Stylized SIR Model

Perhaps the most common approach for forecasting an outbreak is to divide a simulated population into compartments that represent illness progression, and to estimate the movement, across time, of individuals between these compartments. Not surprisingly, these models are referred to as "compartmental" models. They fall into the "mechanistic" model class described earlier in the paper. Compartmental models may also be referred to as "population" models or "metapopulation" models. Compartmental models may be either deterministic or stochastic, and they may operate either in discrete or continuous time.

One type of compartmental model is a "SIR" model. As described earlier in this paper, "SIR" stands for "susceptible, infected and recovered". Sometimes the term "removed" is used as opposed to "recovered". A SIR model assumes that immunity is conferred to survivors of an infection. Once infected, an individual cannot become infected a second time, and they are "removed" from the simulation. Thus, the flow between compartments in a SIR model is unidirectional: the simulated population gradually shifts from susceptible to infected, and from infected to removed (i.e. deceased or recovered).

The SOA has developed a stylized SIR model for illustrative purposes. The model is not intended to simulate an actual outbreak associated with a real virus, but rather to illustrate basic concepts of compartmental models of

epidemics. None of the simple illustrations generated by this model are a basis for a government or a policy maker to pursue a particular course of action, and none of the exhibits presented in the example that follows should be viewed as a statement of actuarial opinion. Rather, the goal is merely to offer an overview of how a basic SIR model operates.

The SOA model operates in discrete time, projecting forward in one-day steps. The projected population state on day "N" is a deterministic function of the projected state on day "N - 1". A user specifies the population state at time zero by entering the fraction of the total population that is initially infected (e.g., 1 out of 100 thousand persons). The remainder of the population is placed into the "susceptible" compartment, indicating that they are at risk of contracting the infection.

The SOA model can simulate a homogenous population in which all individuals share the same risk of contracting an infection and the same risk of dying from an infection. Alternatively, the population can be categorized into two groups, each of which is assigned its own risk characteristics. The model assumes that these two groups coexist with each other and mix freely together, such that transmission can occur across groups.

Virus transmission is modeled with three parameters: (1) the probability of transmission if an infected person comes into contact with an uninfected person, (2) the average number of person-to-person contacts each day, and (3) the average duration of an infection. The product of these three values is the basic reproduction number ( $R_0$ ), as shown in Table 3.

#### Table 3

## EXAMPLE OF VIRUS TRANSMISSION PARAMETERS FOR THE SOA'S ILLUSTRATIVE SIR MODEL

Parameter	Value
Transmission probability if infected person comes into contact with uninfected person	1%
Number of social contacts per person each day	50
Average duration of infection, in days	5
$R_0$ = transmission probability * daily social contacts * duration of infection	2.5

The SOA model simulates social distancing by providing the flexibility to vary the person-to-person contact parameter. The parameter can be set at an initial "no distancing" level, and, at a user-specified point in the simulation, can be dropped to a lower "with distancing" level. "With distancing" can be kept in place until the end of the simulation, or, alternatively, the model can revert back to "no distancing" after a user-specified time period.

To project forward from day "N - 1" to "N", the SOA model uses the following equations, where "S", "I" and "R" represent "susceptible", "infected" and "recovered", respectively, each expressed as a percent of the total population:

Newly Removed =  $I_{N-1}$  / Average Duration of Infection New Deaths = Newly Removed \* Infection Fatality Rate Newly Infected =  $S_{N-1} * [I_{N-1} - Newly Removed] * Daily Contacts * Transmission Probability per Contact$  $<math>S_N = S_{N-1} - Newly$  Infected  $I_N = I_{N-1} - Newly Removed + Newly Infected$  $R_N = R_{N-1} + Newly Removed$ 

Note that  $S_N + I_N + R_N = 100\%$ 

For the sake of simplicity, new removals and new infections are not assumed to occur simultaneously. Rather, new removals are calculated first, followed by new infections. This simplifying assumption is reasonable in a stylized model, but a real model would typically use an approach with greater mathematical precision.

The rate of new infections is proportional to the product of "S" and "I" (the susceptible and infected populations, respectively). This product will grow during the early stages of the simulation of an uncontrolled outbreak, eventually reaching a maximum that roughly corresponds to the peak of the outbreak. Thereafter, the product will decline, and, ultimately, will drop to zero (or close to zero). Rather like a wildfire burning through a forest, eventually the fuel – in the form of persons who have not yet caught the virus – will be exhausted or greatly diminished, thus bringing the outbreak to a conclusion.

Keeping in mind that the SOA model is solely for illustrative purposes, what follows is an example of how it can be used to examine the impact of social distancing on the trajectory of an outbreak. For this exercise, the inputs shown in Table 4 were used for the baseline simulation which excludes the effects of social distancing.

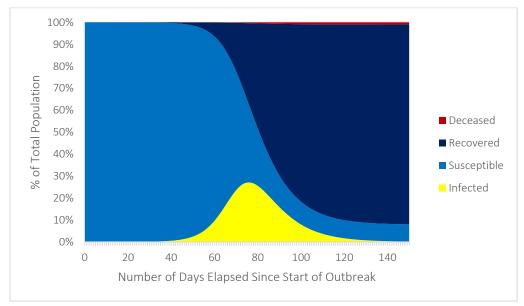
#### Table 4

### PARAMETERS USED FOR BASELINE SIMULATION WHICH EXCLUDES THE IMPACT OF SOCIAL DISTANCING

Parameter	Value
Percent of population infected at time zero (the start of the simulation)	0.001%
Probability that an infection ends in death	1%
Transmission probability if infected person comes into contact with uninfected person	1%
Number of social contacts per person each day in the absence of social distancing	30
Average duration of infection, in days	10
R <sub>0</sub> = transmission probability * daily social contacts * duration of infection	3.0

## Figure 1

## OUTBREAK PROJECTION USING THE SOA'S STYLIZED SIR MODEL AND THE "NO SOCIAL DISTANCING" PARAMETERS LISTED IN TABLE 4



Using the inputs from Table 4, the simulated outbreak peaks on day 76, at which point 27% of the population has an active infection (Figure 1). The daily rate of new infections peaks slightly earlier, on day 69, coinciding with the point at which the product of the susceptible population and the infected population reaches its maximum. New infections continue to occur at the end of the 150 day projection horizon shown in Figure 1, but at a very low level because, at this late stage of the outbreak, the population has developed substantial "herd immunity".<sup>15</sup> By the last day of the simulation, about 90% of the population has been infected. Of this 90%, 1 out of every 100 died (reflecting an assumed CFR of 1%), while the remainder survived.

The uncontrolled outbreak shown in Figure 1 has the potential to overrun hospitals. From day 55 through day 106, at least 5% of the population is infected at any given time. Suppose, for the sake of argument, that 1 out of 10 infected persons require hospitalization. Then between day 55 and day 106, at least 0.5% of the population would require hospitalization on any given day. This high demand could pose a problem for many health care systems. In the United States, for example, there are only 2.8 hospital beds per every 1000 persons, and only a small fraction of these are intensive care beds.<sup>16</sup>

Therefore, decision-makers may wish to explore options to "flatten the curve", the goal being to spread new infections out across time such that hospitals are not overburdened. Social distancing is one option for achieving this objective. Figure 2 compares the baseline scenario (no social distancing) against two options for social distancing:

- 0. No social distancing, which assumes 30 social contacts per person per day.
- 1. Option "A": a 90-day period of social distancing, running from day 31 to day 120 of the simulation, during which time social contacts per person per day are reduced to 15. After day 120, daily social contacts increase to the baseline level of 30.
- 2. Option "B": a 90-day period of social distancing, running from day 51 to day 140 of the simulation, during which time social contacts per person per day are reduced to 15. After day 140, daily social contacts increase to the baseline level of 30.

In this example, social distancing temporarily cuts the basic reproduction number ( $R_0$ ) in half, from 3.0 to 1.5. This slows the transmission of the virus, but does not entirely suppress it. To suppress transmission,  $R_0$  must be pushed down below 1.0.

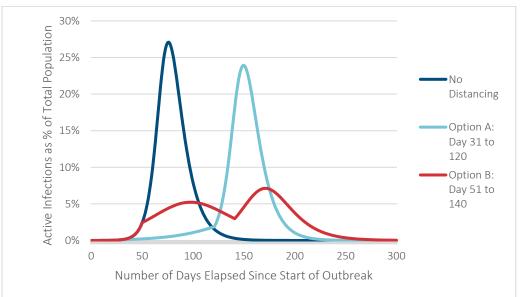
This example assumes that decision-makers and citizens have an appetite for only 90 days of social distancing. Thus, the question under consideration is not the length of the social distancing period, but rather when it should be implemented to maximize its positive impact. Under option A, the period begins on the 31<sup>st</sup> day of the outbreak, while under option B, the period begins on the 51<sup>st</sup> day of the outbreak.

Figure 2 presents projection results, focusing on the number of infected persons as a percent of the population. Note that this time series was depicted in yellow in Figure 1.

At first glance, the results in Figure 2 are counterintuitive. Option "A" fails to flatten the curve; roughly speaking, it simply delays the outbreak, with only a slight reduction in the peak relative to the "no distancing" scenario. In contrast, option "B" has a strong flattening effect despite the fact that social distancing measures were implemented 20 days later than in option A.

 <sup>&</sup>lt;sup>15</sup> Clinical Infectious Diseases, Volume 52, Issue 7, 1 April 2011, Pages 911–916, <u>https://doi.org/10.1093/cid/cir007</u>"
<sup>16</sup> <u>https://www.aha.org/statistics/fast-facts-us-hospitals</u>

#### Figure 2



PROJECTED NUMBER OF INFECTED PERSONS USING THE SOA'S STYLIZED SIR MODEL: NO SOCIAL DISTANCING (SEE PARAMETERS IN TABLE 4) VERSUS TWO SOCIAL DISTANCING OPTIONS

These simulation results raise the following question: how did option B's implementation delay, relative to option A, lead to an improvement in the impact of social distancing? In seeking an answer, it is helpful to examine the state of the projected population at the start and end of the social distancing period:

#### Table 5

Population "Compartment"	Option A	Option B
At Start of Social Distancing Period: Susceptible	99.82%	96.10%
At Start of Social Distancing Period: Infected	0.11%	2.43%
At Start of Social Distancing Period: Removed	0.06%	1.47%
At End of Social Distancing Period: Susceptible	92.46%	57.56%
At End of Social Distancing Period: Infected	1.80%	3.12%
At End of Social Distancing Period: Removed	5.74%	39.33%
At End of 300 Day Simulation Period: Removed	91.22%	81.56%

Because neither of the two options results in an  $R_0$  below 1.0, the infection persists in the population regardless of the social distancing policy. After the 90-day social distancing period ends and normal social behavior is restored, the speed of the outbreak once again accelerates and, eventually, most of the population is exposed to the virus.

This stylized example is analogous to a forest fire that cannot be extinguished, and which will ultimately burn through most of the forest. The goal is a controlled burn such that only a small portion of the forest is on fire at any particular point in time, subject to the constraint that firefighters are available only for a total of 90 days.

Under option A, social distancing is implemented at an early stage of the outbreak, when only 0.18% of the population had been exposed. When social distancing is lifted 90 days later, only about 7.5% of the population has been exposed, and the remaining 92.5% is susceptible. Thus, most of the "forest" remains, providing the fuel that eventually leads to a rapid burn and an intense peak.

Under option B, social distancing is implemented later, when about 4% of the population has been exposed. When social distancing is lifted 90 days later, over 40% of the population has been exposed, and under 60% is susceptible. With less remaining "fuel", the fire then burns at a slower rate relative to option A.

Thus, given a fixed N-day period for social distancing, the outcome is quite sensitive to timing. If the N-day period is implemented too early, it will do little to flatten the curve; rather, it will simply shift the peak to a later date. Conversely, waiting too long – until the outbreak is already raging and hospitals are overrun – would defeat the very purpose of social distancing.

Faced with initial results such as these, a logical next step for a modeler would be to conduct further simulations, experimenting with a range of social distancing options, thereby developing a broader sense of how projected outcomes vary as a function of input parameters. For example, it would be instructive to examine simulations in which social distancing is phased down gradually rather than abruptly. During such an exercise, simulation results should not be blindly accepted. Rather, a modeler should endeavor to make sense of results, both for each individual simulation, and across simulations. If results do not match intuition or professional judgment, further investigation is necessary to ensure that the model is free of defects or programming errors.

At the risk of being repetitive, the purpose of the preceding case study is not to offer specific guidance for policy makers. Rather, the goal is to provide an overview of a simple SIR model, and to illustrate how such a model can be used to examine mitigation options.

## 7. Communicating Forecast Results, and the Importance of Sensitivity Testing

As with any modeling effort, outbreak simulation results need to be clearly presented, along with a description of the data, methods and key assumptions. Any caveats or concerns about the model should be explained. Given the high level of uncertainty of key metrics that describe virus transmission and virulence, particularly during the early stage of an outbreak when data is limited, modelers must reflect the effects of this uncertainty in their forecasts. Simply providing a most likely scenario would be insufficient because it would convey a false sense of precision and certainty.

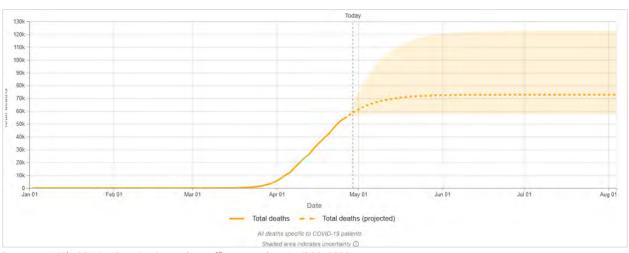
One graphical approach for representing uncertainty is a "cone of uncertainty", similar to those used in hurricane forecasts to provide both a most likely storm path as well as range of possibilities around that path.<sup>17</sup> The Institute for Health Metrics and Evaluation (IHME) uses such an approach for visualizing the uncertainty associated with its online forecast<sup>18</sup> for the number of COVID-19 deaths in the United States, as shown in Figure 3. In this case, the cone of uncertainty represents a 95% confidence interval. The cone reaches a maximum width (rather than continuing to fan out across time) because the simulation is aimed solely at estimating the "first wave" of the outbreak, and because the forecast assumes that social distancing measures remain in place until "infections are minimized and containment is implemented".

In addition to the graph of the forecast, the IHME's COVID-19-forecast web page provides a description of the assumptions, data and methodology used to produce the simulations, and it describes the model's limitations. For example, the web page notes the following key limitation: "our model does not yet reflect how easing or lifting social distancing measures could increase COVID-19 infections and deaths." Thus, this modeling effort provides a good example of a clearly communicated forecast.

<sup>&</sup>lt;sup>17</sup> https://www.nhc.noaa.gov/aboutcone.shtml

<sup>&</sup>lt;sup>18</sup> <u>https://covid19.healthdata.org/united-states-of-america</u>

#### Figure 3



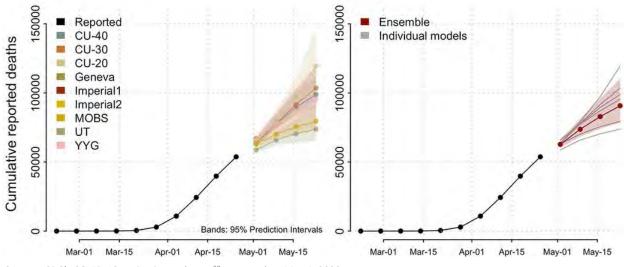
## IHME'S PROJECTION OF COVID-19 RELATED DEATHS IN THE UNITED STATES, GENERATED ON APRIL 29; SOCIAL DISTANCING ASSUMED UNTIL INFECTIONS MINIMIZED AND CONTAINMENT IMPLEMENTED

Source : IHME's COVID-19 projection webpage<sup>19</sup>, accessed on April 29, 2020

Decision-makers may wish to compare results across models, to assess whether forecasts generated by different research groups are generally in agreement. This is particularly useful early in an outbreak, when data is limited and modelers may need to rely heavily on their professional judgment for setting key assumptions.

To facilitate such a cross-model comparison, some researchers focus their efforts on gathering and summarizing forecasts produced by various models. For example, the Centers for Disease Control and Prevention (CDC) has created a web page that graphically compares short-term forecasts of deaths due to Covid-19 in the United States:





Source : CDC's COVID-19 projection webpage<sup>20</sup>, accessed on May 4, 2020

<sup>&</sup>lt;sup>19</sup> https://covid19.healthdata.org/united-states-of-america

<sup>&</sup>lt;sup>20</sup> https://www.cdc.gov/coronavirus/2019-ncov/covid-data/forecasting-us.html

The CDC presents the forecast of each of various models, as well as an "ensemble" forecast that, roughly speaking, is an average forecast computed across models. A brief summary of each model's methods and assumptions is provided, along with links to websites associated with each model.

A cross-model forecast summary such as the CDC's may lead to further questions. For example, decision-makers may wish to better understand why some models project bleaker outcomes compared to others. Or decision-makers may wish to determine which model is the "best" or the "most reliable". These are valid questions, but they may lack simple answers. Because outbreak modelers must contend both with significant data limitations and the formidable task of modeling human behavior, there is no single "correct" or "best" modeling approach. Rather, there are many valid approaches, each involving a range of assumptions that depend, to some extent, on professional judgment.

## 8. Updating Models of Epidemics

Outbreak models can quickly become "stale" during the early stages of an outbreak. With little data to draw upon, initial modeling efforts necessitate the use of assumptions that have a wide range of uncertainty. As an outbreak progresses, the pool of available data expands, providing researchers with valuable information that can be used to revise their models.

Inevitably, model revisions result in shifts in outbreak forecasts. Large shifts could potentially undermine the public's faith in a model. However, revisions of forecasts do not, in general, arise from a lack of modeling expertise, but rather from data limitations that are part and parcel of dealing with a new pathogen. Revisions to forecasts are a sign that modelers are paying attention to the continuous influx of new data produced by researchers around the world, and diligently adjusting their models to reflect the most current available information about the pathogen.

## 9. Economic Costs and Benefits of Outbreak Interventions

An outbreak may have significant negative impact on economic activity, and actions to control an outbreak will lead to economic costs as well as economic benefits. Generally, outbreak models to not attempt to forecast these impacts on the economy; rather, the models focus on projecting cases, hospitalizations and deaths.

However, policy makers cannot ignore the economic effects of interventions. They weigh the benefits of an intervention – primarily in the form of lives saved<sup>21</sup> – against its impact on health care costs<sup>22</sup>, unemployment levels, GDP growth, government expenditures, and the level of government debt. A full examination of the methods used to project the economic impact of outbreak interventions is beyond the scope of this paper. Nevertheless, it is useful to briefly consider several outbreak scenarios which can help frame one's thinking regarding economic costs:

1. A fast-spreading virus with a high IFR: consider a novel virus with an  $R_0$  of 4, a mean generation time of just 5 days, and an infection fatality rate (IFR) of 90%. Suppose, for the sake of argument, that researchers have a high degree of confidence in the estimate of both  $R_0$  and the IFR. This is a nightmare scenario involving a fast-spreading, highly virulent virus that could potentially kill most of the human race over a short time period. In

<sup>&</sup>lt;sup>21</sup> With unlimited resources, decision makers would not have to face the difficult and uncomfortable problem of determining if a particular mitigating action, which could lead to a reduction in expected fatalities, is worth the investment of economic resources. Given that resources are finite, however, this problem is unavoidable. One modeling approach is to estimate the "value of a statistical life" (VSL), which can then be used to translate the estimated number of saved lives (as a result of a mitigating action) into a monetary value. An alternative is to estimate the "value of a statistical life year" (VSLY), which leads to a higher monetary value for saving the lives of younger persons relative to older persons.

<sup>&</sup>lt;sup>22</sup> In a publicly-financed single payor health care system, these costs would be borne by the government. In mixed system, with public and private components, the costs would be distributed across these sectors.

this extreme case, the economic calculations become straightforward: any economic cost is justified given that civilization itself is threatened.

- 2. A novel virus that will spread quickly, but with a low IFR: consider a virus with an  $R_0$  of 2, a mean generation time of 10 days, and an IFR of 0.1%. While this virus is likely to gradually spread through the population because its  $R_0$  is significantly greater than 1.0, the IFR is equal to that of seasonal flu. Thus, the level of risk posed by this virus seems tolerable, and, consequently, it would be difficult to justify costly interventions.
- 3. A novel virus that will spread quickly, with an estimated IFR between 0.1% and 1.0%: This is a tricky case for policy makers. The low end of the IFR estimate is equivalent to seasonal flu, while the high end is 10 times the risk posed by seasonal flu. Cost/benefit calculations for various interventions will hinge, to a large extent, on whether there is light at the end of the tunnel in the form of an expected vaccine, or, alternatively, a comprehensive system of testing that will enable citizens to safely return to their normal activities even if the virus continues to circulate at low levels. The costs of various interventions accumulate across time, and may become increasingly difficult to balance against the benefits.

Thus, at the risk of stating the obvious, the greater the threat posed by a virus, the greater the justification for any economic costs associated with mitigating that threat. Outbreak models quantify the benefits associated with various mitigation efforts, but typically do not consider the economic costs. Therefore, to perform a complete cost/benefit analysis, results from outbreak models must be married with results from models capable of estimating the economic impact of interventions such as social distancing, sheltering in place, closure of bars and restaurants, and other measures aimed to reducing the rate of virus transmission.

## 10. Conclusions

The novel structure of a newly-emerged virus may allow it to mount a "surprise attack" on a population. Unlike familiar viruses such as those associated with common strains of the seasonal flu, a novel virus may face little or no resistance in the form of full or partial immunity. As a consequence, it may spread rapidly, and with potentially devastating consequences.

Thus, outbreak modelers are in a race against time. Their initial task is to develop, as quickly as possible, a rough sense of the potential impact of the virus. Due to data limitations, initial forecasts may have a wide range of uncertainty. It is critical, therefore, that presentations of simulation results include not only a baseline (most likely) forecast, but also additional forecasts that provide a sense of the range of possible outcomes. As with any modeling exercise, the data, methods and assumptions used to produce the forecasts should be clearly described.

Viruses that pose a significant threat may lead policy makers to enact measures to reduce virus transmission. Outbreak models must therefore be capable of simulating a menu of mitigation options. While models with a relatively simple structure can provide some insight regarding the impact of basic mitigation strategies, detailed models that capture relevant features of a population's social structure can provide the flexibility to explore a wider range of options, with the aim of reducing virus transmission while minimizing the negative impact on both the economy and the lives of citizens.

Measures to reduce virus transmission can save lives; however, when assessing intervention options, policy makers consider costs in addition to benefits. To perform a complete cost/benefit analysis, simulation results from outbreak models must be married with results from models capable of estimating the economic impact of interventions such as social distancing, sheltering in place, and other measures intended to reduce virus transmission.

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With roots dating back to 1889, the <u>Society of Actuaries</u> (SOA) is the world's largest actuarial professional organizations with more than 31,000 members. Through research and education, the SOA's mission is to advance actuarial knowledge and to enhance the ability of actuaries to provide expert advice and relevant solutions for financial, business and societal challenges. The SOA's vision is for actuaries to be the leading professionals in the measurement and management of risk.

The SOA supports actuaries and advances knowledge through research and education. As part of its work, the SOA seeks to inform public policy development and public understanding through research. The SOA aspires to be a trusted source of objective, data-driven research and analysis with an actuarial perspective for its members, industry, policymakers and the public. This distinct perspective comes from the SOA as an association of actuaries, who have a rigorous formal education and direct experience as practitioners as they perform applied research. The SOA also welcomes the opportunity to partner with other organizations in our work where appropriate.

The SOA has a history of working with public policymakers and regulators in developing historical experience studies and projection techniques as well as individual reports on health care, retirement and other topics. The SOA's research is intended to aid the work of policymakers and regulators and follow certain core principles:

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